

# Nathan Litzinger

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## EDUCATION

### Carnegie Mellon University

*Master of Science in Electrical and Computer Engineering*

Expected: December 2024

### The Pennsylvania State University

*Bachelor of Science in Computer Engineering*

Expected: May 2023

3.98 GPA

## RELEVANT WORK EXPERIENCE

### Technical Lead - PSU Advanced Vehicle Team (State College, PA)

November 2022 - Present

- Currently directing the technical efforts of 40+ Penn State students to develop an L4 autonomous vehicle for SAE's Autodrive II Challenge.
- Eliminated inefficient team processes and introduced agile-like project management strategies to reclaim 20+ hours of collective student effort each week.
- Coordinated development between teams to create MVP 3+ weeks before competition deadline.
- Lead the initial design of the vehicle's auxiliary power system and network infrastructure.
- Developed Arduino C interface for parsing vehicle CAN frames to control autonomous warning lights.

### Software Engineering Intern - Qualcomm (San Diego, CA)

May 2022 - August 2022

- Designed Python framework for the collection and analysis of Snapdragon power system data.
- Unlocked insights into power system anomalies spread across 100,000+ recorded test-scenarios.
- Applied object oriented design techniques to create flexible and extensible Python modules.
- Employed multithreading and multiprocessing to maximize performance of framework components responsible for collecting, processing, and analyzing log data from around Qualcomm's global network.

### Software Engineering Intern - IAM Robotics (Pittsburgh, PA)

June 2021 - August 2021

- Increased testing throughput for developers by extending AMR simulation software stack.
- Enabled developers to create new testing scenarios in seconds by adding new simulation control endpoints.
- Reduced simulation reset delays tenfold by working across robot software and fleet management teams to debug problematic features in robot C++ code and Python microservices.
- Designed, implemented, and tested code with a team of developers in an agile development environment.

### Software Engineering Intern - TMI Consulting (Harrison City, PA)

July 2020 - September 2020

- Developed an updated invoice management system for local automotive business serving 500+ customers.
- Adapted ancient Microsoft Access database to a more robust VB.NET application with cloud backups.
- Collaborated directly with mechanics to make creating invoices more intuitive and cut creation time in half.

## RELEVANT PROJECT EXPERIENCE

### Malloc Implementation

January 2022 - February 2022

- Designed a dynamic memory allocator to manage the heap of a process's virtual memory space.
- Maximized heap utilization by using block headers only and split blocks to reduce internal fragmentation.
- Optimized malloc performance using a set of segregated free lists to locate adequately sized blocks.
- Built and heavily unit-tested low-level memory interfaces for managing blocks and free lists.

### Jetson GStreamer Powered Bird Feeder Live Stream

December 2021 - January 2022

- Developed gstreamer pipeline for encoding and broadcasting live video stream on NVidia Jetson Nano
- Leveraged NVidia gstreamer modules to decode MJPEG source and re-encode using H.264 compression.
- Trained a YOLOv7 object detection neural network to identify birds on different camera feeds.
- Created stream control scripts using OBS websockets API to change camera view based on detected birds.

## TECHNICAL SKILLS

### Languages

Python, C, C++, Verilog, JavaScript, Visual Basic, Java, Bash, HTML, CSS, SQL

### Software/Tools/Devices/Frameworks

Linux, Git, Docker, Kubernetes, Proxmox, Traefik, NGINX, InfluxDB, MongoDB, Telegraf, MQTT, PyTorch, Jupyter, Regex, GDB, GProf, Make, Vivado, Vitis HLS, FPGA, ESP32, NVidia Jetsons, ROS